

[MEN'S BASKETBALL] RULES & REGULATIONS

ADMINISTRATIVE RULES AND POLICIES

- 1.1.1 Games are played 4 on 4 half court
- 1.1.2 Games will go up to a score of 21 or 20 min duration. One organizer will be carrying a time watch with a whistle to alert when the 20 min are up.
- 1.1.3 Games will go up to a score of 15 or 20 min duration for PLAYOFFS. Semi-Finals and Finals will be **best of 3 with each game upto 15**. One organizer will be carrying a time watch with a whistle to alert when the 20 min are up.
- 1.1.4 Each team can have 2 people play in 3pt or 1v1 contest and cannot be the same people.
- 1.1.5 Games will be refed by the players that are volunteers on the weekend and know the rules in detail. Audience are encouraged to watch others play however are requested not to interfere with the game play in any way.
- 1.1.6 Players cannot be in the paint for more than 5 seconds or back down a player for more than 5 seconds!
- 1.1.7 Excessive fouling of 3 straight fouls results to 2 free throws shot by player fouled the third time.
- 1.1.8 Winning a game equals 3 points, tie game is 1 point, and loss equals 0 point.
- 1.1.9 No jewelry may be worn in any game. This includes chain, rings, earrings, bracelets, etc. and no exception will be made. Player safety is the utmost priority of the league
- 1.1.10 All teams WILL shake hands after game completion.
- 1.1.11 Playoff contention will be determined by ranking overall from round robin results.
- 1.1.12 Standings in league play shall determine placement for playoffs. Standings will be posted on the main scorers table where each team can view their seeding
- 1.1.13 Playoff format will be established by the Schedulers and approved by the Organizers.
Playoff matchups will be known on Sunday prior to playoffs starting.
- 1.1.14 Technical fouls for unsportsmanlike conduct by a player will result in 2 foul shots and possession of the ball

1.1.15 Reserve players can enter game as a substitute when the possession is dead and not during play.

1.1.16 Failure to be present at the time of a scheduled game will result in a game forfeit with 0 points being allocated for the missing team.

1.1.17 Teams are divided into 2 pools which are picked out of a hat and adjusted in terms of the skill level indicated on the form

1.1.18 Each team to reach semi finals and finals will have 1 timeout each for 2 min.

NO ABUSIVE LANGUAGE OR ACTIONS WILL BE TOLERATED TOWARDS PLAYERS OR ORGANIZERS. FAILURE TO COMPLY WILL RESULT IN A TEAM FORFEIT.

Goal is to have fun, make friends and continue this tournament in future festivals. I would like to thanks each and every player for signing up and supporting the vision.

LET THE GAMES BEGIN AT 11:00 AM SHARP on Saturday, June 29, 2019.