



Soccer Rules & Regulations

- *The referee's ruling on a play is final*
- *The Al-Wahda Tournament Committee Officials reserve the right to modify these rules at any time*

Law 1: The Field of Play

Matches will be played indoors on a half regulation size field.

Law 2: The Ball

The ball is of size 5 for women and youth games.

Law 3: The Number of Players

A match is played between two teams, each consisting of no more than 7 players on the field (including the goalie).

- A match will not start if either team consists of fewer than 5 players. Each team will have a 5-minute grace period to present the minimum number of players for their allocated game. Failure to do so will be considered as a forfeit and award an automatic win for the opposing team with a score of 3-0
- Maximum of 13 players is allowed per roster
- Unlimited number of substitutions can be made at any stoppage with the permission of the referee

Law 4: The Player's Equipment

A player shall not wear anything that is harmful to her or other players (including any kind of jewelry).

- Players of the same team must wear similar jersey colors, with the exception of the goalkeeper who shall wear a different color
- Each player shall have a number at the back of their jersey
- No cleats allowed

Law 5 and 6: The referee

The referee has full authority to enforce the laws of the game and their decisions are final. There will be no assistant referees.

Law 7: The Duration of the Match

All women matches will be played in two 20min halves with a 5min half time. All games will be run-time. Youth games will be played in two 15-min halves with a 5min half time.

Law 8: The Start and Restart of Play

A kick off is the method of starting or restarting play at the start of a half as well as after a goal is scored.

- A goal can be scored directly from a kick off

Law 9: The Ball In and Out of Play

The ball is out of play when the whole of the ball has crossed the goal-line or touch line, whether on the ground or in the air.

Law 10: The Method of Scoring

A goal is scored when the entire ball crosses the goal line between the goal post and under the crossbar.

Law 11: Offside

There will be no offside in this tournament.



Law 12: Fouls and Misconducts

A *direct free kick* is awarded to the opposing team of the violating team that commits any of the following offenses. The free kick will be taken from where the foul occurred. A penalty kick is awarded if any of the offenses are committed by a player inside their own penalty area.

- Trips, kicks, strikes or attempt to trip, kick, or strike an opponent
- Jump, charge, push, hold, tackle, or spit at an opponent
- Handle the ball deliberately (except for the goalkeeper within her own penalty area)

An *indirect free kick* is awarded to the opposing team if a goalkeeper, touches the ball with her hands inside her own penalty area, after it has been kicked to her by a teammate. The free kick will be taken from where the goal keeper picks up the ball.

Yellow Card- Unsporting behavior, dissent by word or action, persistent infringement

Red Card- Violent Conduct, abusive language or gestures

Law 13: Free Kicks

- A goal can be scored directly from a direct free kick
- A goal cannot be scored directly from an indirect free kick
- All opponents must be at least 5m away from the ball until it is in play

Law 14: The Penalty Kick

- The ball must be placed on the penalty mark (9m away from the goal line)
- All players must be behind the ball (outside the penalty area)
- Goalkeeper must remain on the goal line until the ball is in play

Law 15: The Throw In

When the whole ball crosses the touchline, play will resume with a throw in by the team who did not last touch the ball.

Law 16: The Goal Kick

A goal kick is awarded to the defending team when the ball passes over the goal line, having last touched a player of the attacking team and crossing the goal line without entering the net.

Law 17: The Corner Kick

A corner kick is awarded to the attacking team when the ball passes over the goal line, having last touched a player of the defending team and crossing the goal line without entering the net. A goal may be scored directly from a corner kick

Tournament Specifications

- 3 points will be awarded for a win, 1 point for a tie, and 0 points for a loss
- If a team forfeits the game the score is 3-0 for the opposing team
- In the event of a tie, there will be no overtime or shootout in round robin games. In the quarter finals, semi finals and finals, there will be a 5-minute overtime (the full 5-minutes will be played even if a goal is scored). In the event of a tie after the overtime, there will be a 5-goal shootout.
- In the event of a tie in points after round robin, team rankings will be decided in the following manner:
 - Winner of head on games
 - Team with a greater goal differential (goals forward-goals against)
 - Team with the least goals against
 - Team with the most goals forward
 - Team with the least amount of cards (Sum of Red and Yellow cards)



- 5 goal shoot out
- All yellow and red cards reset after round robin. Red card means 1 game suspension.
- For any rule not outlined in this document, follow the Fifa Laws of Game.

[1] IFAB.2015.Laws of the Game 2015/2016.[Online].Available.

http://www.fifa.com/mm/Document/FootballDevelopment/Refereeing/02/36/01/11/LawsofthegamewebEN_Neutral.pdf